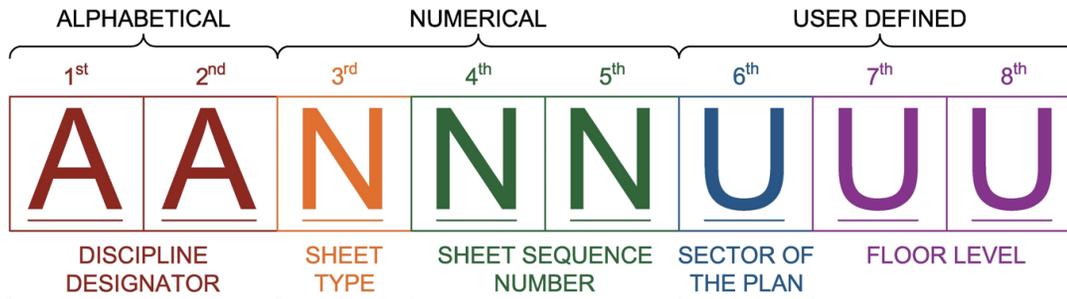


# MULTNOMAH COUNTY SHEET IDENTIFICATION



Discipline Designator (1 <sup>st</sup> & 2 <sup>nd</sup> Characters)			
Discipline (1 <sup>st</sup> Character)	Designator	Sub-Discipline (2 <sup>nd</sup> Character)	Designator
A	Architecture	C	Ceiling
		D	Demolition
		E	Elements
		F	Finishes
		G	Graphics
		I	Interiors
		S	Site
C	Civil	D	Demolition
		E	Erosion
		L	Layout
		P	Grading & Paving
		S	Survey (Site)
		U	Utilities
E	Electrical	D	Demolition
		G	Grounding
		I	Instrumentation
		L	Lighting
		P	Power
		S	Site
F	Fire Protection	A	Detection and Alarm
		X	Suppression
G	General	C	Contractual
		I	Information
		R	Resource
I	Interiors	D	Demolition
		F	Furnishings
		G	Graphics
		N	Design
L	Landscape	D	Demolition
		I	Irrigation
		L	Lighting
		S	Site
M	Mechanical	D	Demolition
		H	HVAC
		I	Instrumentation
		P	Piping
P	Plumbing	D	Demolition
		L	Fixtures
		P	Piping
		Q	Equipment
Q	Equipment	A	Athletic
		B	Bank
		D	Detention
		E	Educational
		F	Food Service
		H	Medical
		L	Laboratory



Discipline Designator (1 <sup>st</sup> & 2 <sup>nd</sup> Characters)			
Discipline (1 <sup>st</sup> Character)	Designator	Sub-Discipline (2 <sup>nd</sup> Character)	Designator
R	Resource/Reference	A	Architectural
		C	Civil
		E	Electrical
		M	Mechanical
		S	Structural
S	Structural	B	Substructure
		D	Demolition
		F	Framing
T	Telecom	A	Audio Visual
		C	Clock and Program
		G	Telecom General
		I	Public Address System
		J	Wireless Networks
		M	Monitoring
		N	Data Networks
		T	Telephone
		Y	Security
V	Survey	A	Aerial
		F	Field
		I	Digital
		U	Combined Utilities

Sheet Sequence Number (4 <sup>th</sup> & 5 <sup>th</sup> Characters)	
Sequence Number	Notes
00	00 is Not Permitted (i.e. G-000, A-000,...)
01	The sheet sequence number is a two-digit number that identifies each sheet in a series of the same discipline and sheet type. Sequence numbering starts with 01...
02, 03, 04,...	and continues with 02, 03, 04,...
99	Up to 99

Sheet Type Designator (3 <sup>rd</sup> Character)	
Sheet Type (3rd Character)	Designator
0	General (Symbols, legend, note, etc.)
1	Plans (Horizontal Views)
2	Elevations (Vertical Views)
3	Sections (Sectional Views)
4	Large Scale Views (Plans, elevations or sections that are not details)
5	Details
6	Schedules & Diagrams
7	User Defined (or Type that does not fall in other categories)
8	User Defined (or Type that does not fall in other categories)
9	3D Representations (Isometric, perspectives, photographs)

Floor Level Designator (7 <sup>th</sup> & 8 <sup>th</sup> Characters)	
Floor Level (7 <sup>th</sup> & 8 <sup>th</sup> Characters)	Designator
0A	Lower Level 1
00	Basement
01	First Floor
02	Second Floor
M2	Second Floor Mezzanine
03	Roof (the next number from the top floor plan)
<i>NOTE: Use only when floor plan is present on sheet.</i>	
Floor Number/Floor Prefix	Floor Level Description
01	First Floor (or ground level) that directly accesses grade
00	One level below the first floor will be Basement (or grade level)
0A, 0B, 0C	Multi-Levels below the first floor will be Lower Level 1, Lower Level 2, Lower Level 3,...
02, 03, 04,...	All floor levels above first floor shall be numbered sequentially starting with the second, third, fourth floor,...
M1, M2, M3,...	Partial levels such as Mezzanine will be numbered with a preceding letter "M" followed by the number of the floor below
The next number in sequence from the floor below. Do not use "R" as a prefix.	Roof Level
The next number in sequence from the floor below. Do not use "M" or "P" as prefix.	Any mechanical or penthouse

Plan Sector Designator (6 <sup>th</sup> Character)			
Sheet ID	Sheet Name		
Sheet Identification (6 <sup>th</sup> Character)	Discipline Designator	Sheet Type Designator	Sheet Content Description
AD101A00	Architectural Demolition	Plans	Basement - Sector A
AD101B00	Architectural Demolition	Plans	Basement - Sector B
AD101-00	Architectural Demolition	Plans	No Sector
The plan is separated into sectors when the plan is too large to fit on a single drawing sheet at a readable scale.			